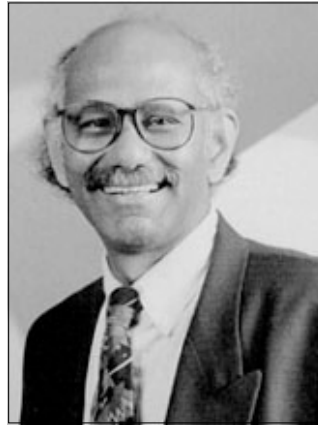


Who is Thiagi and what are Framegames?

Brent A. Jones
Teachers Helping Teachers 2008



Sivasailam
"Thiagi"
Thiagarajan

Definition

- A framegame is a game that is deliberately designed to permit the easy switching of content. It is a game that can be applied to a wide variety of topics.

Why use framegames?

- New content
- Certainty
- Involvement
- Learning task (concepts or procedures)

Framegames

- Classify
- Envelopes
- GBG (Generic Board Game)
- Group Grope
- Take Five
- Matrix Games

Classify

- To make fine distinctions among items
- To check an item against required criteria
- To review different steps in a process
- To select the most appropriate solution

Envelopes

- Two or more teams solve the same problems
- Another team compares the different solutions

Generic Board Game (GBG)

- Can be used to create instructional games that deal with processes or categories

Group Grope

- Individuals brainstorm for responses to some prompt
- Individuals choose the best responses
- Teams negotiate
- Teams prepare and present some graphical representation

Take Five

- Teamwork
- Testing
- Training

Matrix Games

- Comparison
- Cross impact
- Cause-effect relationships
- Selection
- Perceptions